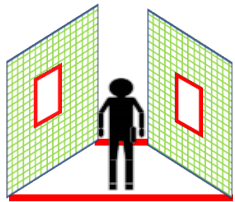


St:1 / 12R

**COF: Stage 1 is a Short course**

**6 IPSC Mini Targets  
Some IPSC No-Shoot**

Start Position	Standing relaxed, facing downrange, in “shooting area” Heels touching the Red mark
Handgun Ready Condition	Gun loaded and holstered
Time starts	Audible signal – Times stops at last shot
Procedure	Upon Start signal, engage all targets from the designated shooting area.
Min Rounds	12
Max Points	60
Note:	IPSC Targets <b>60%</b>

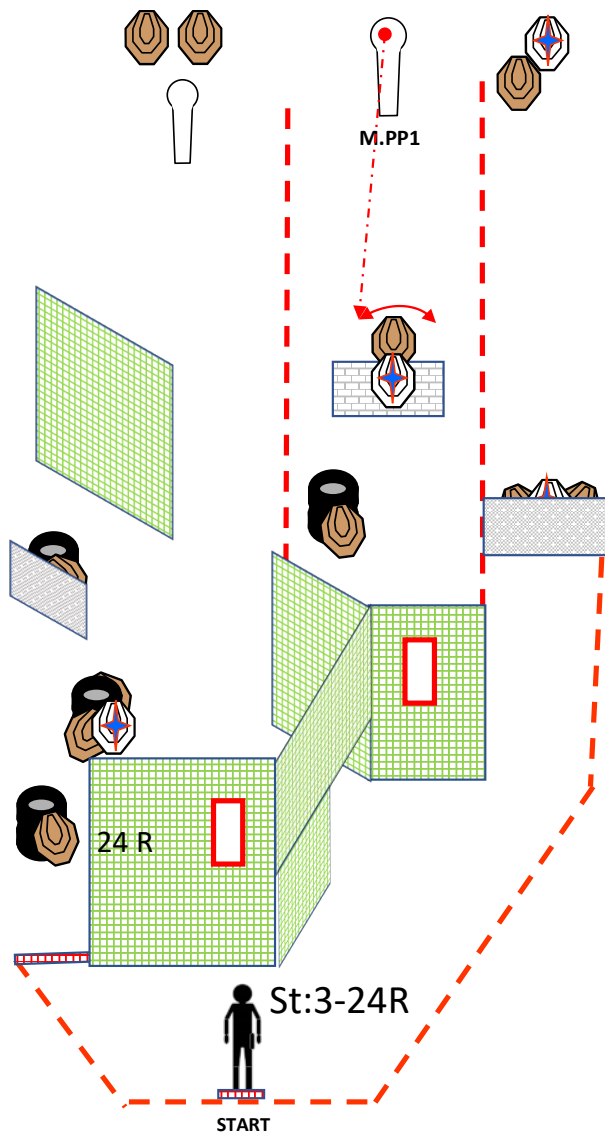


St:2-12R

COF: Stage 2 is a Short course

6 IPSC Mini Targets  
Some IPSC No-Shoot

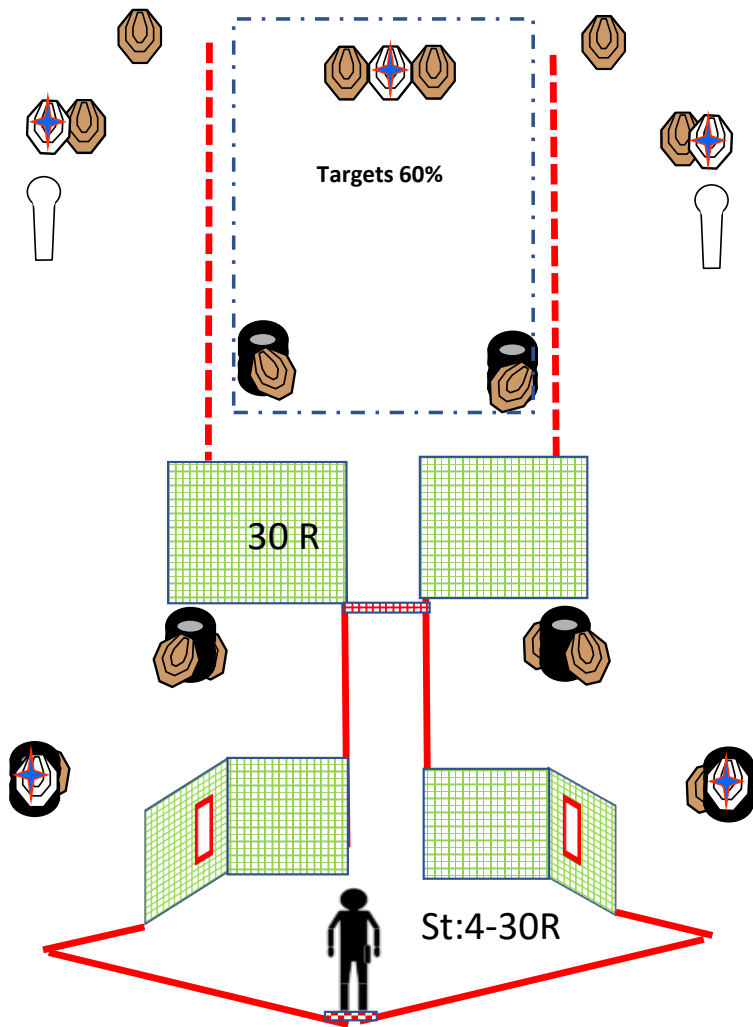
Start Position	Standing relaxed, facing downrange, in “shooting area” Heels touching the Red mark
Handgun Ready Condition	Gun loaded and holstered
Time starts	Audible signal – Times stops at last shot
Procedure	Upon Start signal, engage all targets from the designated shooting area.
Min Rounds	12
Max Points	60
Note:	IPSC Targets <b>60%</b>



COF: Stage 3 is a medium course

11 IPSC Targets  
 1 IPSC Poppers  
 Some IPSC No-Shoot

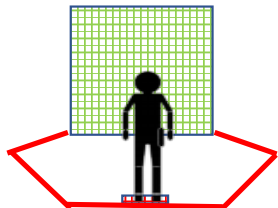
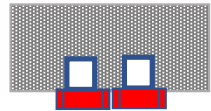
Start Position	Standing relaxed, facing downrange, in “shooting area” Heels touching the Red mark
Handgun Ready Condition	Gun loaded and holstered
Time starts	Audible signal – Times stops at last shot
Procedure	Upon Start signal, shoot all targets from the designated shooting area.
Min Rounds Max Points	24 120
Note:	P1 activate Bober, Which will remain visible at rest IPSC Targets <b>100%</b>



**COF: Stage 4 is a long course**

**14 IPSC Targets  
2 IPSC Popper  
Some IPSC No-Shoot**

Start Position	Standing relaxed, facing downrange, in "shooting area" Heels touching the Red mark
Handgun Ready Condition	Gun loaded and holstered
Time starts	Audible signal – Times stops at last shot
Procedure	Upon Start signal, engage all targets from the designated shooting area.
Min Rounds Max Points	30 150
Note:	Popper 1 activate swinging targets, which will remain visible at rest IPSC Targets <b>100 &amp; 60%</b>

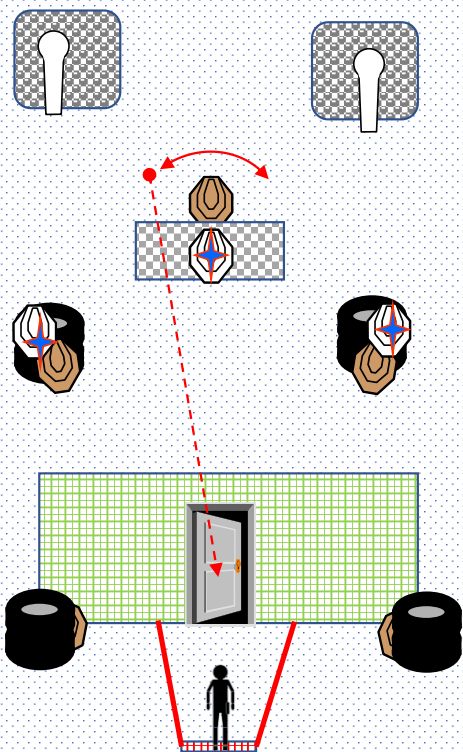


St:5-12R

**COF: Stage 5 is a Short course**

**5 IPSC Mini Targets  
2 IPSC Metal Plate  
Some IPSC No-Shoot**

Start Position	Standing relaxed, facing downrange, in “shooting area” Heels touching the Red mark
Handgun Ready Condition	Gun loaded and holstered
Time starts	Audible signal – Times stops at last shot
Procedure	Upon Start signal, engage all targets from the designated shooting area.
Min Rounds Max Points	12 60
Note:	IPSC Targets <b>60%</b>

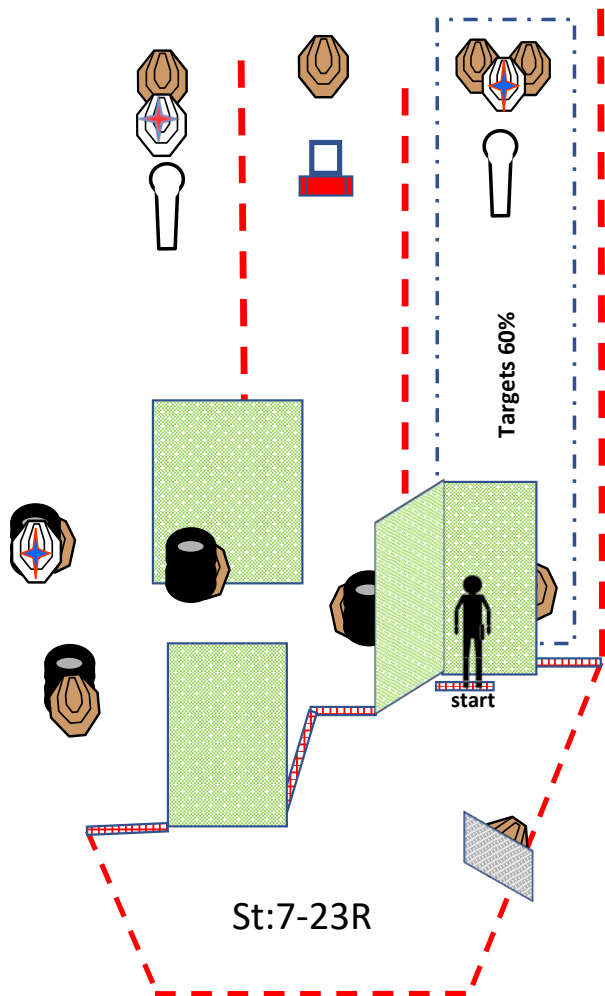


St:6-12R

**COF: Stage 6 is a Short course**

**5 IPSC Mini Targets  
2 IPSC Mini Poper  
Some IPSC No-Shoot**

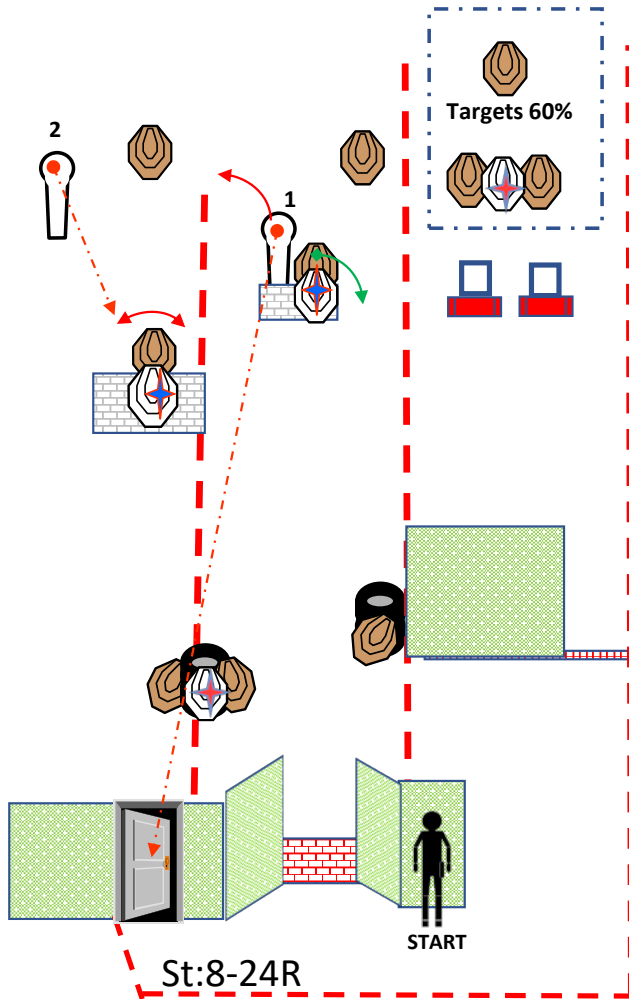
Start Position	Standing relaxed, facing downrange, in "shooting area" Heels touching the Red mark
Handgun Ready Condition	Gun loaded and holstered
Time starts	Audible signal – Times stops at last shot
Procedure	Upon Start signal, engage all targets from the designated shooting area. "A"
Min Rounds Max Points	12 60
Note:	Door activates bobber IPSC Targets <b>100%</b>



**COF: Stage 7 is a medium course**

**8 IPSC Targets and 2 IPSC targets 60%  
 2 IPSC Mini Poppers  
 1 IPSC Metal Plates  
 Some IPSC No-Shoot**

Start Position	Standing relaxed, facing downrange, in "shooting area" Heels touching the Red mark
Handgun Ready Condition	Gun loaded and holstered
Time starts	Audible signal – Times stops at last shot
Procedure	Upon Start signal, engage all targets from the designated shooting area.
Min Rounds	23
Max Points	115
Note:	IPSC Targets <b>100 &amp; 60%</b>



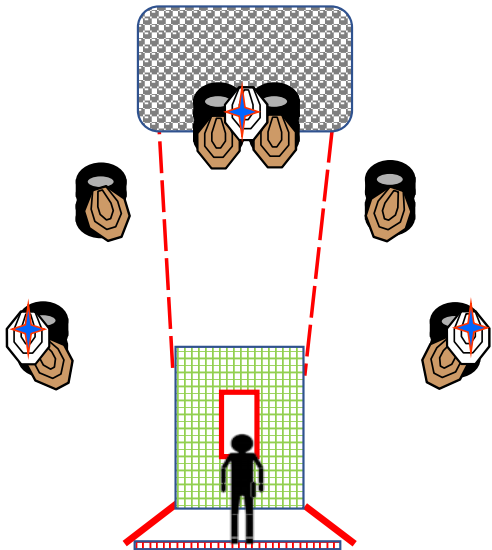
COF: Stage 8 is a medium course

10 IPSC Targets  
 2 I PSC Poppers  
 2 IPSC Metal Plates  
 Some IPSC No-Shoot

Start Position	Standing relaxed, facing downrange, in “shooting area” Heels touching the Red mark
Handgun Ready Condition	Gun loaded and holstered
Time starts	Audible signal – Times stops at last shot
Procedure	Upon Start signal, shoot all targets from the designated shooting area.
Min Rounds Max Points	24 120
Note:	P1 activate PopUp, and unlock door P2 activate Bober, Which will remain visible at rest IPSC Targets <b>60 &amp; 100%</b>



## Week hand Only



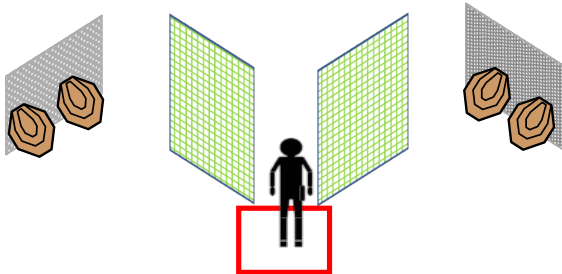
St:9-12R

COF: Stage 9 is a Short course

6 IPSC Mini Targets  
Some IPSC No-Shoot

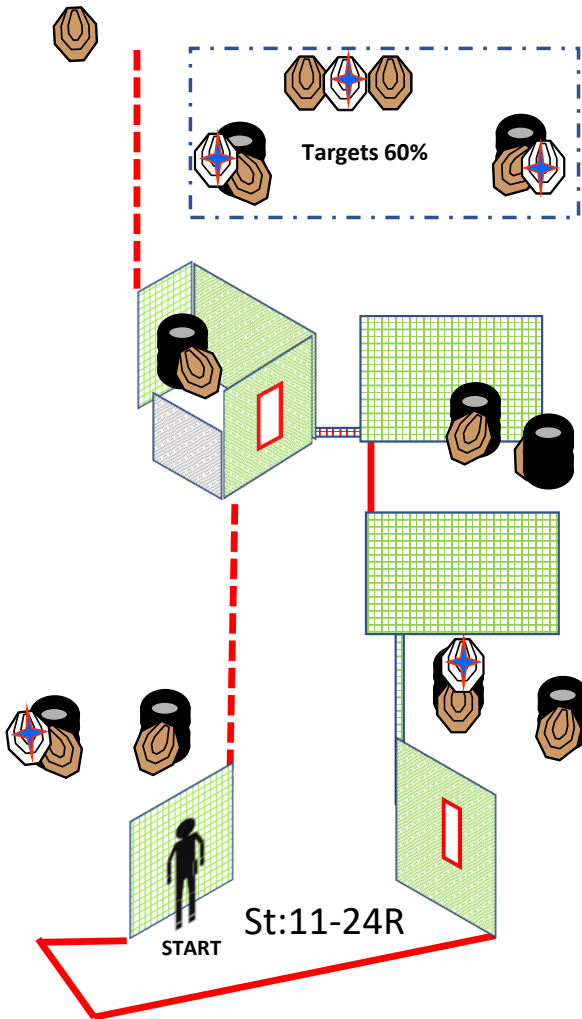
Start Position	Standing relaxed, facing downrange, in "shooting area" Heels touching the black mark
Handgun Ready Condition	Gun loaded on the table, all the other magazines on the belt.
Time starts	Audible signal – Times stops at last shot
Procedure	Upon Start signal, engage all targets from the designated shooting area WEEK HAND ONLY
Min Rounds Max Points	12 60
Note:	IPSC Targets <b>60%</b>

## Strong Hand Only



St:10-12R

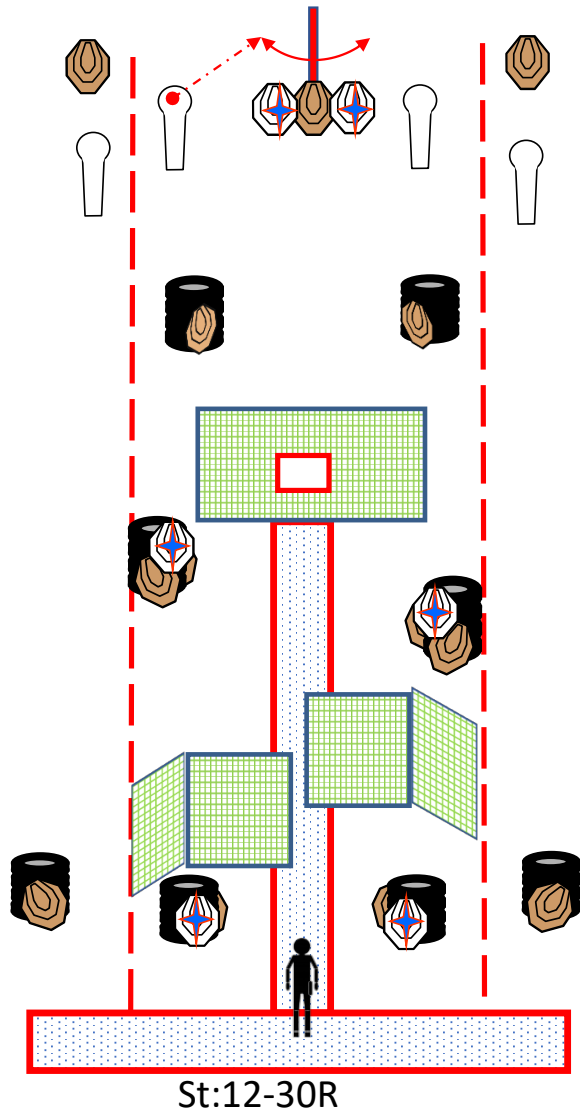
COF: <u>Stage 10 is a Short course</u>	
6 IPSC Mini Targets Some IPSC No-Shoot	
Start Position	Standing relaxed, facing downrange, in “shooting area” Heels touching the black mark
Handgun Ready Condition	Gun loaded on the table, al the other magazines on the belt.
Time starts	Audible signal – Times stops at last shot
Procedure	Upon Start signal, engage all targets from the designated shooting area Strong HAND ONLY
Min Rounds	12
Max Points	60
Note:	IPSC Targets <b>60%</b>



COF: Stage 11 is a medium course

12 IPSC Targets  
Some IPSC No-Shoot

Start Position	Standing relaxed, facing downrange, in "shooting area", Heels touching the Red mark
Handgun Ready Condition	Gun loaded and holstered
Time starts	Audible signal – Times stops at last shot
Procedure	Upon Start signal, engage all targets from the designated shooting area.
Min Rounds Max Points	24 120
Note:	P1 will activate moving target, which will remain visible at rest Targets <b>100 &amp; 60%</b>



**COF: Stage 12 is a long course**

**14 IPSC Targets  
4 IPSC Poppers  
Some IPSC No-Shoot**

Start Position	Standing relaxed, facing downrange, in "shooting area" Heels touching the Red mark
Handgun Ready Condition	Gun loaded and holstered
Time starts	Audible signal – Times stops at last shot
Procedure	Upon Start signal, engage all targets from the designated shooting area.
Min Rounds Max Points	30 150
Note:	Popper 1 activate swinging targets, which will remain visible at rest IPSC Targets <b>100%</b>